



Stotts Chiropractic
“Hoops for Hunger” 3 on 3 Basketball Tournament

Rules and Regulations

A. Game Play:

1. Each team must have at least a minimum of 3 players and a maximum of 4. A team may choose to play with 2 players.
2. Any roster changes need to be finalized before each teams first game.
3. Any roster changes **after** the first game, with the exception of player injury, will result in **disqualification**.
4. Referees will have an official record of team members and will be able to see whether or not roster changes have been made after the preliminary rounds.
5. There will be **no dunking allowed**. Dunking during game play will result in **disqualification**.
6. To begin the game, a **coin toss** will determine the right to possession. The team winning the toss has the option to receive the ball first or defer possession to the opposing team.
7. The ball will change possession after all made baskets, no **“make it, take it”**.
8. **All baskets are worth 1 point**. There are no 2-point shots.
9. The ball will be **“taken back”** on **every** change of possession. Failure to take it back will result in the loss of possession and the loss of any points resulting from that possession.
10. An opposing player must check the ball before it is put into play. The ball must be **passed to a teammate** to begin play.
11. After a foul or when the ball goes out of bounds, the ball will need to be taken back in order to resume play.
12. The tournament is on a strict schedule. A 10-minute forfeit allowance will be enforced in order to keep tournament running on the time schedule. Teams that show up late will be **disqualified**.
13. **All games will be to 25 points, win by 1 point, or 20 minutes, whichever comes first.**
14. Stalling goes against the fun principles of the game. An “unwritten” 30 second shot clock is in effect at all times, and may be enforced by the referee at their sole discretion. Failure to attempt a shot and “draw iron” in 30 seconds will result in a loss of possession. The will be **no stalls**.
15. There will be **no timeouts...** The only time the clock will stop is in the event of an injury.
16. If the score is tied at the end of 20 minutes, there will be a **sudden death** overtime. First team to score a point will win.

B. The Court

1. The top, sides, bottom of the backboard, and the baseboard are inbounds. The metal support pieces from the top base unit to the backboard are out-of-bounds.
2. Boundaries vary from court to court. Check with the referee to be precise.
3. Court size will be approximately 30’ x 30’

C. Fouls and Debates

1. If any player is less than cordial to our referees, the **will** be suspended for the game for the tournament. Remember this is a fundraiser and that the referees, scorekeepers, and volunteers are all here to have fun. We will not recognize non-playing coaches as part of the team. These “coaches” can be asked to leave the event site at any time should they become rude, unruly, or act in a manner that is not in the best interest of the tournament. ****Any player ejected will be banned from competing in any further tournaments. ****
2. Referees will make **all** calls. There will be no enforcement of rules by players.
3. The team captain is the sole representative for his/her team. The captain has the right to ask the referee to explain any rules. If there is a dispute that needs to be resolved, request the event coordinator to handle the situation. The clock **will not stop** in the event of a dispute.
4. Jump balls or held balls go to the **defense**. On all double fouls, the ball shall remain with the offense.
5. All **non-shooting** fouls will result in a new possession for the fouled team. All **shooting** fouls will result in 1 free throw for the fouled player. If the shooter makes the basket while being fouled, his/her team will be rewarded another possession. If the shooter misses the shot, he/she is rewarded 1 free throw. If the foul is deemed technical or unnecessary, the player fouled will be awarded 1 free throw and his/her team will receive possession of the ball; the player who committed the foul may be ejected from the game at that time.
6. Flagrant, Intentional, or Continuous Misconduct Fouls can and will result in the dismissal of the offending player. Stotts Chiropractic’s Hoops For Hunger event holds a strong **zero tolerance policy**.

D. Miscellaneous Regulations

1. Unless otherwise notified, all printed schedules are operative only through the **first** game for all teams. After that contest, each team is advised to check the Master Scoreboard for all schedules, times, courts, revisions, and other important information. We reserve the right to reduce the number of games or shorten games due to inclement weather or unforeseen circumstances.
2. When a game is being officiated by the referee, all calls are **final**. Offensive language and excessive arguing with the referees will result in ejection from the tournament
3. To ensure safety, a dress code will be enforced:
 1. Attire must be athletic attire: basketball shoes, t-shirt, shorts, sweatpants, etc.
 2. Piercings and wedding bands are allowed at own risk
 3. Other jewelry is prohibited: rings, watches, bracelets, chains, etc.
 4. No vulgar, drug, or alcohol-related attire. This is a family-friendly event.